KIRILL SHEVCHENKO

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Podgorica, Montenegro

WEB DEVELOPER WITH 3D SKILLS

I began programming in 2003 with Basic, Pascal, and Borland C++, while also developing skills in 3D graphics. By 2020, I became a Full Stack Developer, mastering both Front End and Back End development. My humanities education provided strong soft skills and a solid ethical foundation in IT. I am currently enhancing my web development skills with a focus on data analytics and neural networks. Pursuing a Bachelor's in Information Technology, I seek a role in a company where I can grow and advance in the IT field. I provide my services through invoices as an independent contractor, so no employment arrangement is needed.

WORKING EXPERIENCE

BACKEND & FRONTED DEVELOPPER
OneBrain AI Startup | 2023.04～2023.08
Led the development of a cutting-edge frontend using React, Redux, NextJS, Postman, HTML, CSS, and JavaScript, incorporating animations with After Effects, resulting in a highly responsive and captivating user-friendly application.

WEB DEVELOPER
Self-employed | 2017.06 ～ now
Demonstrated proficiency in CMS, databases, PHP, and MVP development on commercial projects.

CONTENT MANAGER
Web Element | 2017.02 ～ 2017.06
Developed responsive websites and improved CMS themes.

JEWELRY CAD DESIGNER
Attis | 2012.11 ～ 2016.01
Expertise in 3D modeling, sculpting, printing, cutting, rendering, and programming for CNC jewelry.

EDUCATION

UNIVERSITY COURSES | 2024～PRESENT
Serbia, Beograd, Informational Technologies

URAL STATE UNIVERSITY | 2008～2010
Russia, Yekaterinburg, Philosophy

SPECIALIZED EDUCATIONAL & SCIENTIFIC CENTER
URAL STATE UNIVERSITY | 2005～2008
Russia, Yekaterinburg

ELEMENTORY-MIDDLE SCHOOL #170 | 2000～2006
Russia, Yekaterinburg

PERSONALITY

ALGORITHMIC LOGIC • LEADERSHIP • CURIOSITY • VERSATILITY • TEAMWORK • COMMUNICATION

REFERENCE

AVAILABLE ON REQUEST

SKILLS

CODING & WEB DEVELOPMENT

JavaScript		Postman
React		HTML
Redux		CSS
NextJS		jQuery
PHP		MySQL
WordPress		MariaDB
WooCommerce		Python
Docker		Bash script

3D MODELING/DESIGN

Unity 3D		ZBrush
Maya		Gimp
3D Max		Photoshop
Blender 3D		After
Gemvision		Effects
Matrix		Figma

CMS AND VERSION CONTROL

Jekyll		Git Pages
Leaflet CMS		Gitlab Page
WordPress		

DATABASE

MySQL
MariaD

API INTEGRATION

Google Maps
Mapbox
WooCommerce

NEURAL NETWORKS USED

Bing		ChatGPT
Midjourney		Phind
Micros Bard		

CERTIFICATIONS ➡

shorturl.at/gvABJ

HIGHLIGHT PROJECTS

Project #1 [2025]
JAPANESE LANGUAGE PROJECT (CZECH-BASED)

"BetsuNippon" is a lightweight WordPress project for Japanese language learners in the Czech Republic. It runs on SQLite and W, uses custom plugins, supports embedded Excel content, and requires minimal maintenance while remaining flexible and scalable.

‹LINK›

Project #2 [2023]
COLNECT: SQL REQUESTS OPTIMIZATION AND BASH SCRIPT FOR SPAN BOT DETECTION

I optimized the website for a million visitors per month, making SQL requests more than 8 times faster. Additionally, I wrote a bash script with an interactive mode to analyze nginx logs and identify signs of spam bots.

‹LINK›

Project #3 [2022]
STARTUP FRONTEND APP DEVELOPMENT

Led frontend development using React, Redux, NextJS, Postman, HTML, CSS, and JavaScript, incorporating animations with After Effects for an innovative OpenAI project. Successfully delivered a highly responsive and user-friendly design, contributing to captivating demos and presentations. Created and refined multiple pages, enhancing visual aesthetics and design elements for the startup.

‹LINK›

Project #4 [2021]
THREEJS INTERACTIVE PRESENTATION OF SANATORIUM

Project involved creating a commercial 3D interactive map for the web. The project used the technologies ThreeJS and Blender, and the achievements included importing a 3D model from SketchUp, optimizing it for web performance, retexturing and level designing the scene, optimizing the 3D models, and setting up the code scene parameters and shader settings.

‹LINK›

Project #5 [2021]
TEST PROJECT: PHP MVC MODEL AND MYSQL DATABASE INTEGRATION

Developed a PHP test project to understand MVC architecture, building framework from scratch. Implemented site sign-in using MySQL for authentication. Achieved functional PHP MVC model, showcasing proficiency in robust web app development. Seamlessly integrated MySQL for secure authentication and optimized site sign-in process for enhanced user experience.

‹LINK›

Project #6 [2019]
INSTANT PICKUP DELIVERY REMOVALS WORDPRESS THEME ENHANCEMENT

Collaborated on enhancing a WordPress theme for instant pickup and delivery, improving user experience and streamlining the process. Upgraded UI, introduced step-by-step template, and integrated Mapbox, Google, and Stripe APIs for accurate location services and secure payments.

‹LINK›

Project #7 [2019]
TEST PROJECT: REAL-TIME REACT APP WITH DYNAMIC ONLINE DATA

Developed highly responsive React app fetching and displaying massive online data in real-time. Designed dynamic properties list updating users with latest prices. Demonstrated front-end development expertise, handling dynamic data and rendering efficiently. Achieved automatic property price updates, enhancing user experience and showcasing real-time capabilities.

‹LINK›

Project #8 [2017]
COMMERCIAL PROJECT – ICONOSTASIS DESIGN FOR MONASTERY

Led design and development of an ornately detailed monastery iconostasis, harmonizing aesthetics and religious symbolism. Optimized design model for seamless and captivating wooden icon. Commended by church priest for exceptional craftsmanship. Designed and delivered valuable spiritual addition to the monastery, earning accolades for dedication and expertise.

‹LINK›

Project #9 [2011-2016]
JEWELRY DESIGN SOFTWARE COMPARISON FOR ENHANCED PRODUCTION PERFORMANCE

Led a successful project to optimize a jewelry design studio by comparing various 3D modeling tools. Integrated a strategic mix of Zbrush, Rhino 3D, Blender, Keyshot, 3D Max, Maya, Modo, and Daz 3D, resulting in exceptional 3D prototyping outcomes. Achieved significant speed and efficiency enhancements, delivering high-quality jewelry designs with improved production performance.

‹LINK›

Project #10 [2015]
FURNITURE CREATION FOR 3DD.RU SITE

Contributed to 3dd.ru furniture project, using 3D Max and Corona Render for exceptional visualizations and realistic results. Received positive user feedback, with over 1000 downloads indicating popularity. Utilized 3D Max, Corona Render, and meticulous material setup for realistic outcomes.

‹LINK›

Project #11 [2014]
CNC CUTTING OF WAX AND WOOD PRODUCTS USING STRIG-2 CNC MACHINE

Mastered and implemented CNC machine (STRIG-2) for precision wax and wood machining. Utilized RhinoCAM and Deskproto software, optimizing drilling speeds and machining programs. Achieved high-quality outputs, improved production rates, and enhanced machine versatility. Customized programs, collaborated with jewelers, and maintained production standards for crafted pieces.

‹LINK›

Project #12 [2013]
PROMOTIONAL VIDEO FOR SANATORIUMS AND AQUAPARK ARCHITECTURE

Led creation of promotional videos for new architectural designs and sanatorium/aquapark promotion, utilizing Lumion and 3D Max. Received outstanding feedback from top management, highlighting video effectiveness in capturing attention. Successfully promoted new architecture designs, attracting potential customers to the facilities.

‹LINK›

Project #13 [2012]
INTERACTIVE FLASH ANIMATION FOR WATERPARK WEBSITE

Led creation of interactive flash animation for a waterpark website, utilizing matte painting and Macromedia Flash. Praised by waterpark director for enhancing visitor experience. Employed Photoshop for image processing and distributed animation as a promotional tool. Utilized Photoshop and Macromedia Flash software for animation production.

‹LINK›